

2011 “At The Break” Shootout RULES

1. **GENERAL** The “At The Break” Shootout is a Class 4 Event that will be played under FIFA, USYA and CYSA-North rules except as modified by the following.
2. **CREDENTIALS** Teams will be checked by the referee’s at the field they are playing that game similar to normal Class 4 games. Please have your team ready to be checked in as soon as the game preceding you is completed so we can remain on schedule. The following should be in the possession of each coach in case we need it for verification.
 - a. Team Roster (Goldenrod if you have it)
 - b. USYA player and coaches passes stamped by their respective League Registrar, including add/drop forms.
 - c. All teams should have on hand their CYSA standard medical release form with original signature of parent/guardian.
 - d. No guest players will be allowed
3. **CANCELLATION** In the event that the tournament is canceled, the tournament will refund the full amount of the tournament fees to teams. Once a team has been notified of being acceptance into the tournament the tournament fee cannot be refunded.
4. **WEATHER** In the event of extreme weather conditions, the Tournament Director reserves the right to modify these rules for the safety of the players (i.e. shorten game lengths or permissible water breaks, etc.).
5. **HOME TEAM** The first team listed on the schedule is the home team. The home team is responsible to change jersey color if there is a conflict in the opinion of the referee. For championship and consolation games, the team with the highest point total shall be the home team. If teams have the same point total, a coin toss shall determine the home team.
6. **BENCH AREA** Unless BOTH teams agree otherwise, the home team shall occupy the north or west sidelines and the visiting team shall occupy the south or east sidelines. The bench areas for each team shall be within ten yards of the mid-line. **NO COACHING IS ALLOWED FROM OUTSIDE OF THE BENCH AREA.**
7. **FORMAT** (Dependant on number of teams in age group)

All Age Groups:

The teams in the age group will each play 4 games in a round robin format. Points will be totaled for each game. At the end of the round robin format places will be determined based on highest point totals.

OR:

The teams in each flight will play a round robin format. Teams with the highest point total in each flight after the 3 preliminary games shall advance to the championship game. Teams with the second highest point total shall advance to the consolation game.

8. LENGTH OF GAMES

AGE GROUP	PRELIMINARY GAMES	FINALS/CONSOLATION
U-10	20 minute halves	20 minute halves
U-12	25 minute halves	25 minute halves
U-14	30 minute halves	30 minute halves
U-16	35 minute halves	35 minute halves
U-19	35 minute halves	35 minute halves

Games shall start within 10 minutes of the scheduled time. Any team not ready to play within 10 minutes of the scheduled time (with at least 7 players on the field) shall forfeit and the opposing team will be credited with a 2-0 win (9 points=6 for win+2 goals+1 for shutout). Teams with less than 7 players at any time during the game will also forfeit. Points shall be based on the score at the time of the forfeit with a minimum of 9 points awarded.

If championship and consolation games are tied at the end of regulation, the teams shall play one ten-minute overtime with the "Golden Goal" format (team scoring the first goal wins the game). If still tied, a second ten-minute overtime shall be played, also with the "Golden Goal" format. If still tied, the winner shall be determined by penalty kicks per FIFA rules and regulations (5 penalty kicks per team). Penalty kicks may be moved to a different field at the discretion of the tournament official to accommodate the schedule.

9. SCORING Points for the preliminary round shall be as follows:

6 points for a win
3 points for a tie (in the event of a 0-0 tie each team shall also be awarded a point for a shutout)
1 point for each goal scored (win, loss or tie) up to a maximum of 3 goals
1 point for a shutout
minus one (1) point for each goal in excess of a 5 goal advantage.
minus two (2) points for each goal in excess of a 7 goal advantage.
minus one (1) point for each red card issued to a player.
minus two (2) points for each coach send off.

10. TIE-BREAKERS The following shall be used to break ties in point totals after the round robin games.

Head to head result;
If still tied, team allowing the fewest goals;
If still tied, teams scoring the most goals (up to a maximum of 5 per game);
If still tied, teams with the fewest red cards;
If still tied, penalty kicks per FIFA.

11. AWARDS The following awards will be provided:

Trophies will be awarded to each player for first and second finishes. Medals will be awarded to the third and fourth place finishers.

12. **SPORTSMANSHIP** Good sportsmanship is expected from all!!! We are here to provide a positive experience for our youth soccer players.

Coaches are responsible for the conduct of their players, assistant coaches, parents, team officials and spectators associated with the team.

No foul or abusive language will be allowed. Players or coaches breaking this rule will be ejected!!

No alcoholic beverages are permitted.

13. **EJECTIONS AND CAUTIONS** Any player or coach receiving a red card during the tournament shall be suspended for a minimum of one game. The Tournament Committee shall determine further suspensions. The referee will retain the player or coach's pass and forward it to the Tournament Director for appropriate action, including the respective District Commissioner if the suspension extends beyond the conclusion of the tournament.

14. **PROTESTS** All games will be considered final. No Protests will be allowed.